Reframing Health as more than Health-care

Recognizing the importance of self-management and the role individuals have in designing their own well-being

Rajiv Mehta & Hugh Dubberly

Improving health-care is a "wicked problem"

No consensus on "the problem"

No "stopping rule"

No clear-cut formula for judging solutions

Every solution is a "one-shot operation"

No clear-cut list of alternative solutions

Each person's situation is unique

-after Horst Rittel

Wicked problems can only be resolved by reframing

This talk describes a growing trend, broadening...

health to well-being

health-care to self-management

the role of patients to that of experiment designers

This trend parallels a shift in design practice, enabling...

users to be designers

What is health?

Traditional frame: illness

Today, health is often seen as the absence of disease or infirmity.

Traditional health-care focuses on acute problems

Goals Eliminate or minimize acute disease and infirmities



Means Medicine and therapies administered by HCPs with patient's consent; patients have little say in means

Health-management focuses on chronic conditions

Goals Eliminate or minimize acute disease and infirmities

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Means Medicine and therapies administered by HCPs with patient's consent; patients have little say in means

Manage chronic conditions; avoid or slow deterioration leading to acute problems

Medicine and therapies prescribed by physicians and administered by patients, who may have other priorities or may reject means

Behavior does not change on a physician's orders

"Take medication as directed"

"Walk 10,000 steps"

"Get 8 hours of sleep"

"Snacks/sweets only on days beginning with S"...

Result: poor compliance



Pathology-focused solutions fail to see the whole person

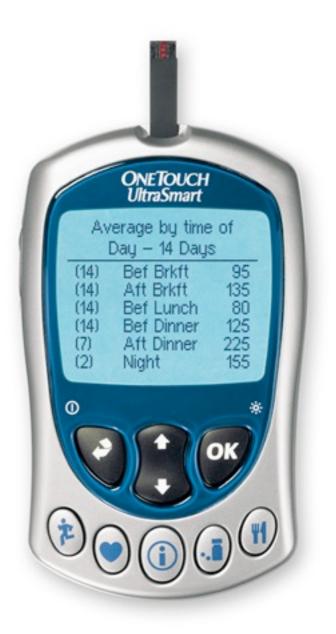
Narrow focus on asthma, CHF, or diabetes,...

Pill reminders

Trackers for diet, exercise, mood, pain...

Bio-metric devices...

Result: modest impact



HCP-patient relationships are not symmetrical

We call individuals patients

Doctors and nurses are professionals

Professionals care for patients

Patients passively receive treatment

Patients who do not follow a physician's orders are not in compliance

In wicked problems, we share a "symmetry of ignorance" - Horst Rittel

The tools of acute-care are ill-suited to chronic-care

The American Heart Association reports, "The No. 1 problem in treating illness today is patients' failure to take prescription medications."

That's blaming patients.

Leonard Syme suggests, "We need to pay attention to the things people care about, and stop being such experts about risk factors."

Reframing: Well-being

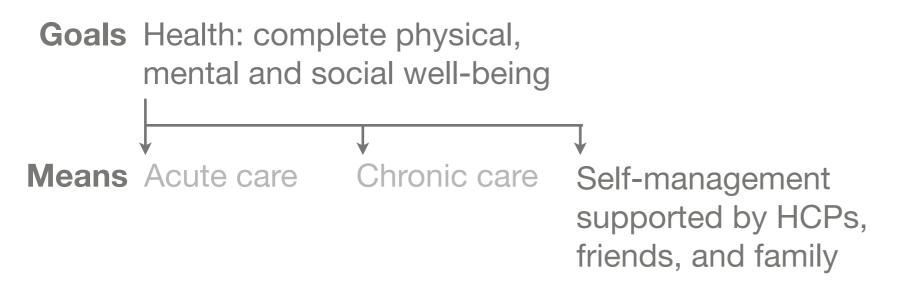
Health is a state of complete physical, mental, and social well-being and not merely the absence of disease or infirmity.

⁻World Health Organization (WHO),1948

Health is "a resource for life, not the objective of living"

-World Health Organization (WHO), 1986

Well-being depends on more than health-care



Other means, such as:

- Employer practices
- Social policies
- Essentials:clean air + waterfood + sheltereducation + stability

Well-being is a means, not an end

Goals Quality of everyday living

Means Health: complete physical, mental and social well-being

Means Acute care Chronic care

Self-management supported by HCPs, friends, and family

Other means, such as:

- Employer practices
- Social policies
- Essentials:clean air + waterfood + sheltereducation + stability

Other goals/means, such as:

- Love of family + friends
- Valued work
- Financial security
- Physical security
- Participation in society
- Fun + joy

What is self-management?

Goals Quality of everyday living

Means Health: complete physical, mental and social well-being

Means Acute care

Chronic care

Means Medicines + therapies

Medicines + therapies

Self-management supported by HCPs, friends, and family

People actively involved in their own:

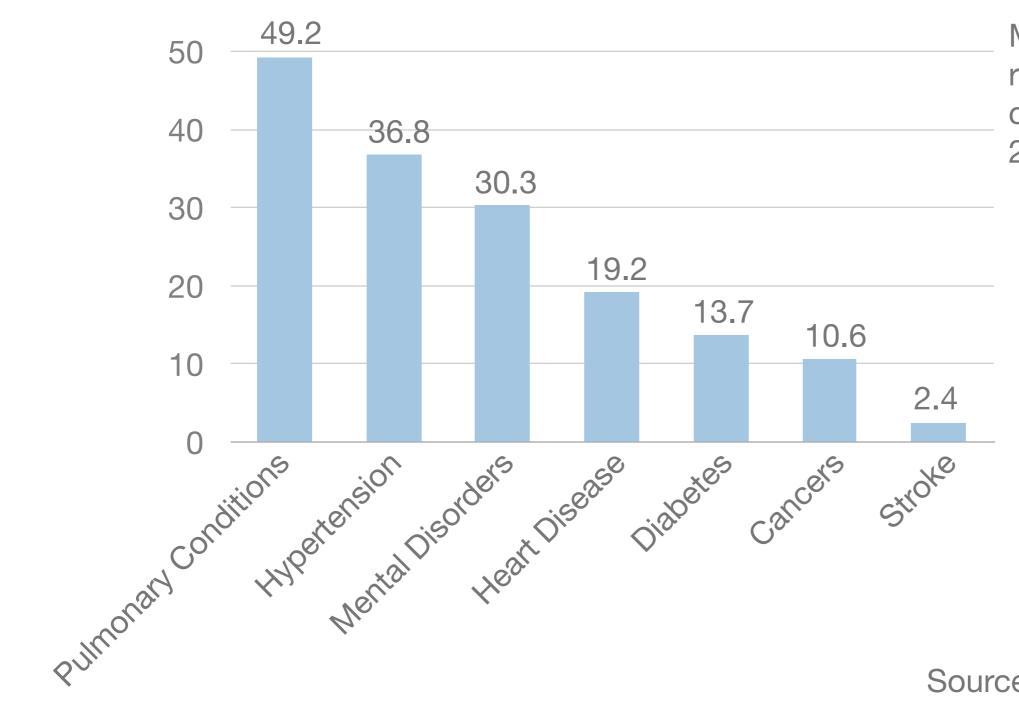
- monitoring...
- goal-setting...
- experimenting...
- understanding...
- reflecting...

...in relation to their:

- bodies
- diet
- activities
- relationships
- environment

Some data

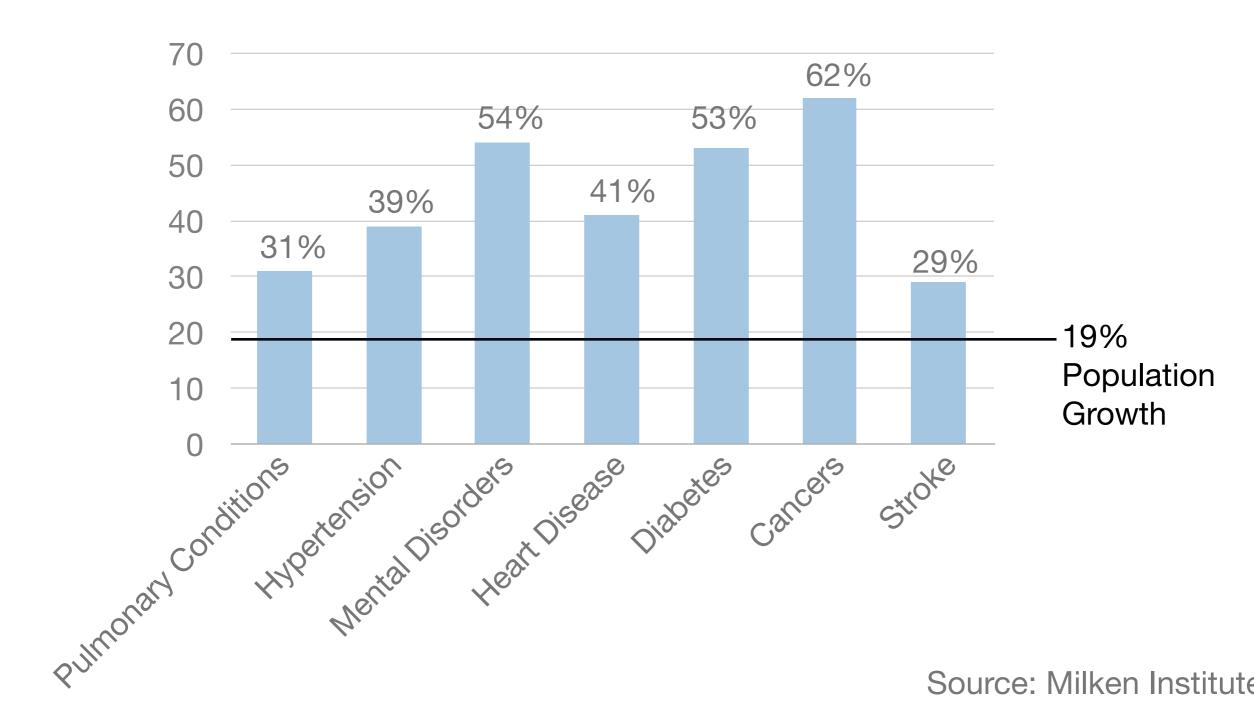
The norm: complex self-management



Millions of people reporting selected conditions 2003

Source: Milken Institute

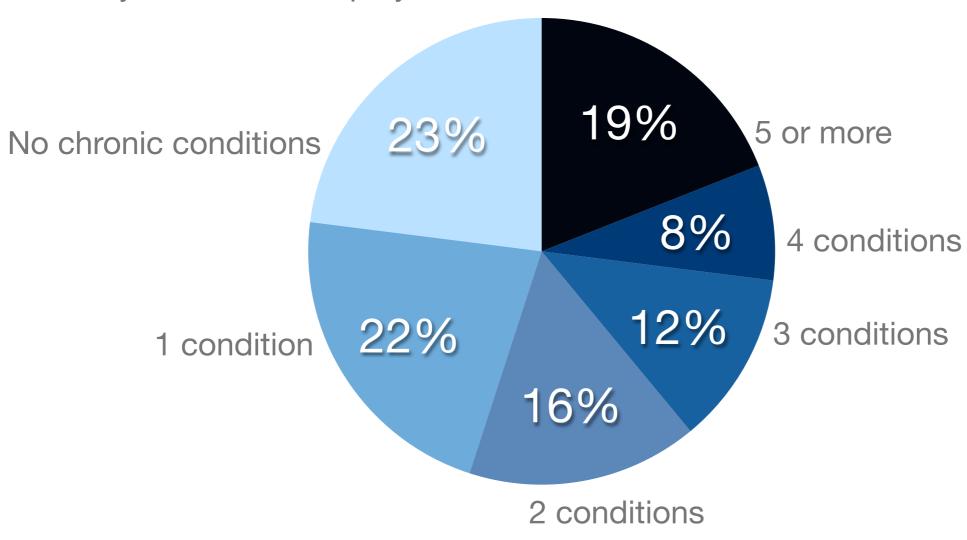
Projected rise in chronic disease from 2003 to 2023



Source: Milken Institute

Chronic health conditions are often interrelated

A survey of 120,000 employees found:



Source: IBI

Making this real

People care about Life ...



... and cope with Health









Diabetes

- ~24m adults have diabetes (mainly type 2)
- ~10m have 1 additional chronic illness
- ~ 6m have 2 or more additional chronic illnesses

Medications

Insulin Novolin
Insulin Novolog
Metformin
ACE inhibitor
Multi-vitamin
Ibuprofen

Therapies

Foot massage

Biometrics

Blood glucose Blood pressure / pulse Weight

Exercise

Various

Diet

Food journal Calorie counting

Health Status

Physical Symptoms

Fatigue

Frequent urination

Excessive thirst

Sudden weight loss

Blurred vision

Cold sweat

Headache

Psychosocial Health

Mood

Anxiety

Stress

Overall Health

Medication Notes

Side effects, such as...
Injection site pain/redness/swelling

Rash

Shortness of breath

Context

Social

Activities

Social interaction

Work

Workload

Work conditions

Geographic

Location

Environmental stressors

Chron's Disease

~500,000 adults

Medications

Humira
Azathioprine
Bupropion (depression)
Folic Acid
Vitamin B12
Calcium + Vitamin D

Therapies

Relaxation exercises

Biometrics

Weight
Temperature (as needed)

Exercise

Yoga Walking

Diet

Meticulous food journaling

Health Status

Physical Symptoms

Fatigue
Nausea
Loss of appetite
Abdominal Pain
Diarrhea
Bloody Stools
Rectal Bleeding

Psychosocial Health

Mood Anxiety Stress Overall Health

Medication Notes

SIDE EFFECTS
Injection site pain/red/swelling
Rash
Shortness of Breath
Joint pain
CONTRA-INDICATIONS
Cold or Sinus Infections

Context

Social

Activities
Social interaction

Work

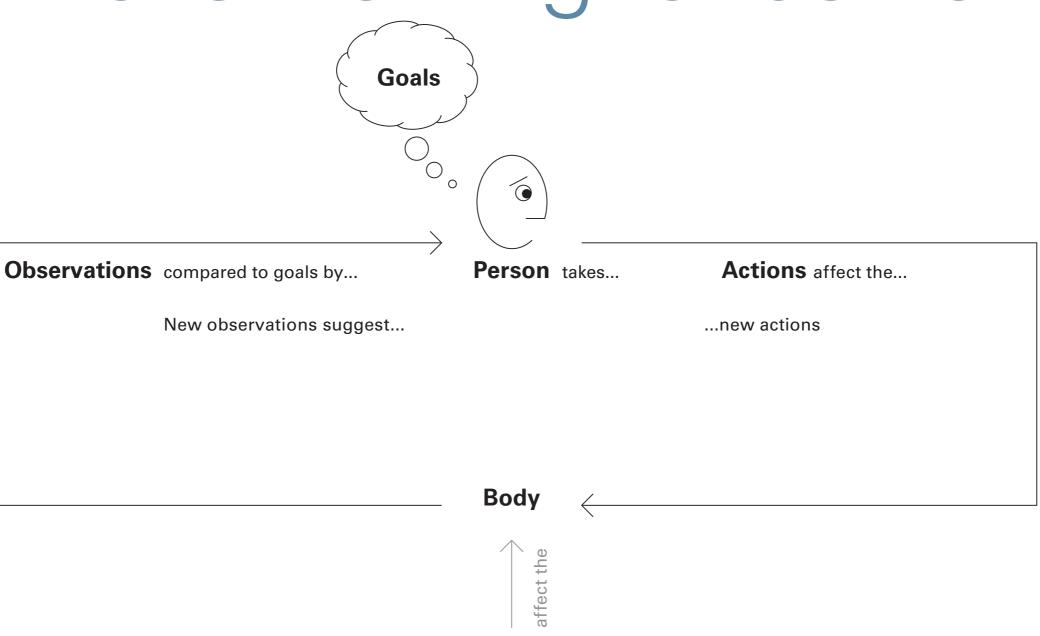
Workload Work conditions

Geographic

Location
Environmental stressors

Implications for design

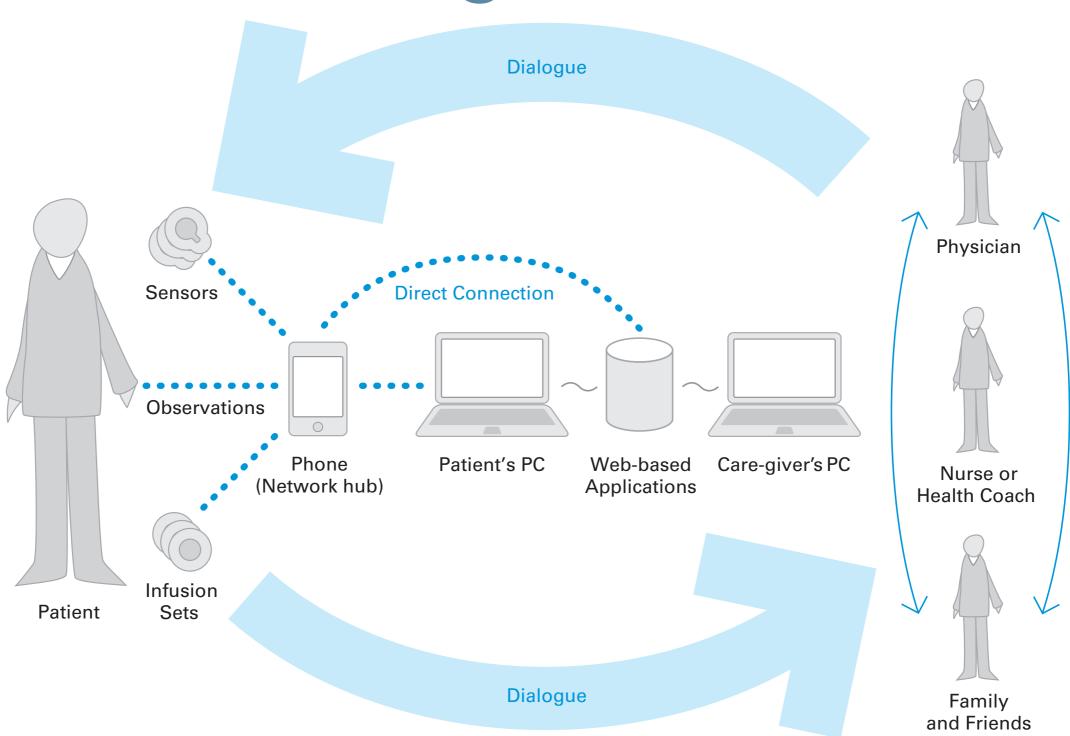
A billion little experiments: each of us figuring out what's working for us now



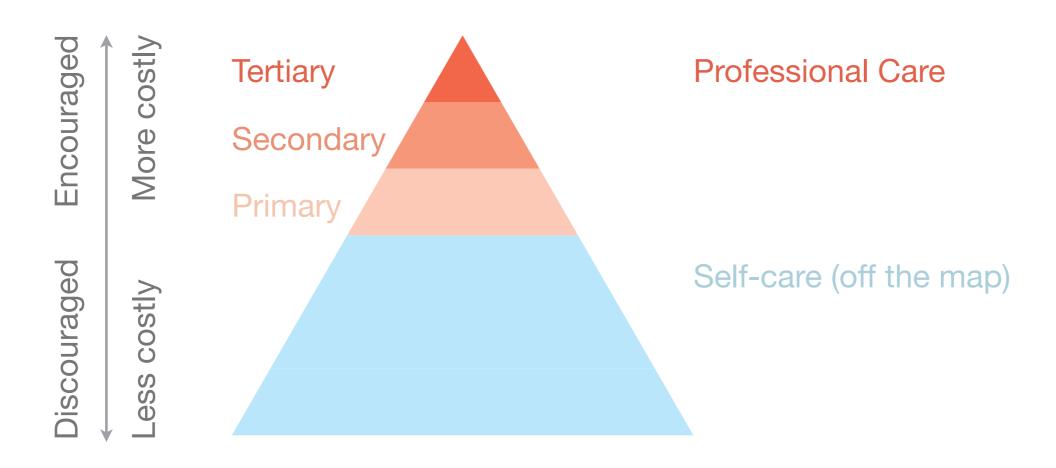
Disturbances

trial and error ≈
experiment ≈
quality management ≈
≈ design

An enabling infrastructure: sensors+big data+services

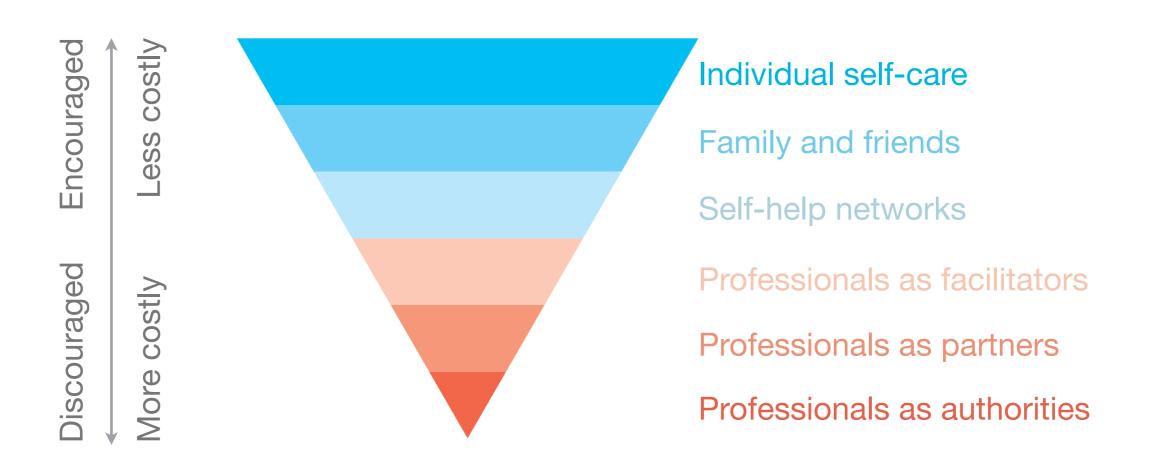


Industrial Age Medicine



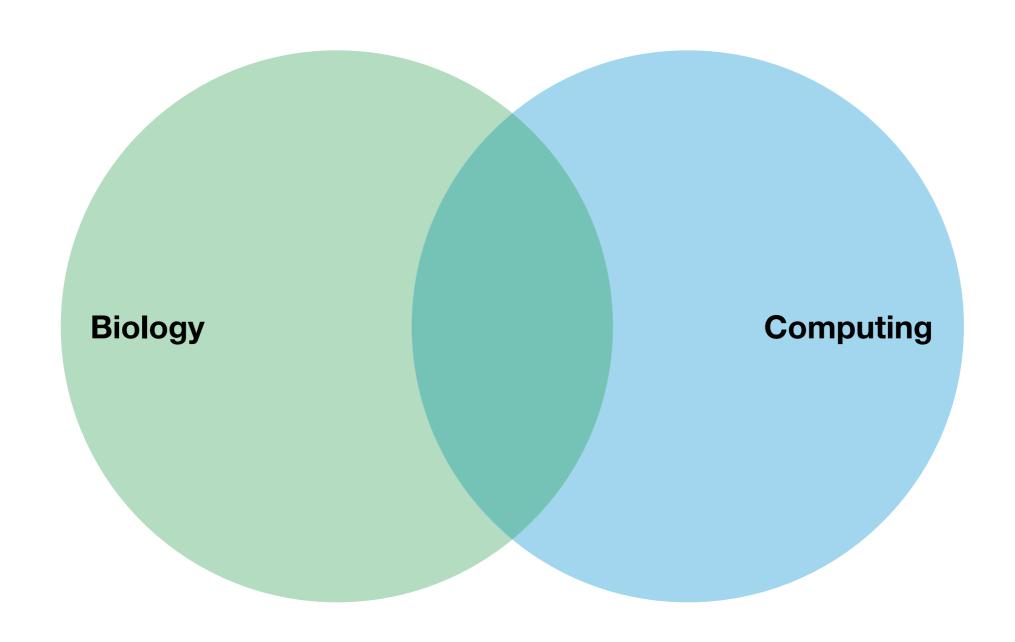
Source: Tom Ferguson, 1995

Information Age Health-care



Source: Tom Ferguson, 1995

Convergence for health



Patient-driven health-care

"A collaborative co-care model is starting to evolve for health-care delivery... the patient's role may become one of active participant, information sharer, peer leader, and self-tracker, while the physician's role may become one of care consultant, co-creator, and health co-ordinator."

[—]Melanie Swan, International Journal of Environmental Research and Public Health, 2009

Health frame eras summary

Traditional

Health-care frame

Emerging Self-management frame

Scope

Relieve acute conditions

Now

Maintain well-being

Over a lifetime

Approach Intervention; treatment

Expert-directed

Apply standards of care

Lengthy regulatory pre-approval

Prevention; healthy living

Self-managed

Measure, assess, and adjust; iterate

Learn and adapt as you go

Subject

Symptoms and test results

Whole person, seen in context

Response Prescribe medication

Improve behavior, environment

...summary continued

Relies on Medical establishment Individual, family, and friends

Social networks, others like me

Setting goals, testing hunches

HCP as Authority, expert Coach, assistant

Dispensing knowledge Learning from patients

Patient as Helpless, child-like Responsible adult

Taking orders

Asymmetric, one-way Symmetric, reciprocal Discussion and collaboration

Records HCP's notes of visit

Sporadic

Relation

Dispersed between offices

Managed by HCPs

Patient's notes, data from sensors

Continuously collected

Connected; aggregated

Controlled by patients

Design frame eras summary

Traditional Designer frame

Emerging Meta-designer frame

Scope

Stand-alone products

Integrated systems of hardware, software, networked applications, and human services

Manufactured, duplicated

Configured, customized

Single-function tools

Languages, platforms, APIs, construction kits, kits of parts

Function Aid consumption

Aid production

Increase choice

Approach Simplify

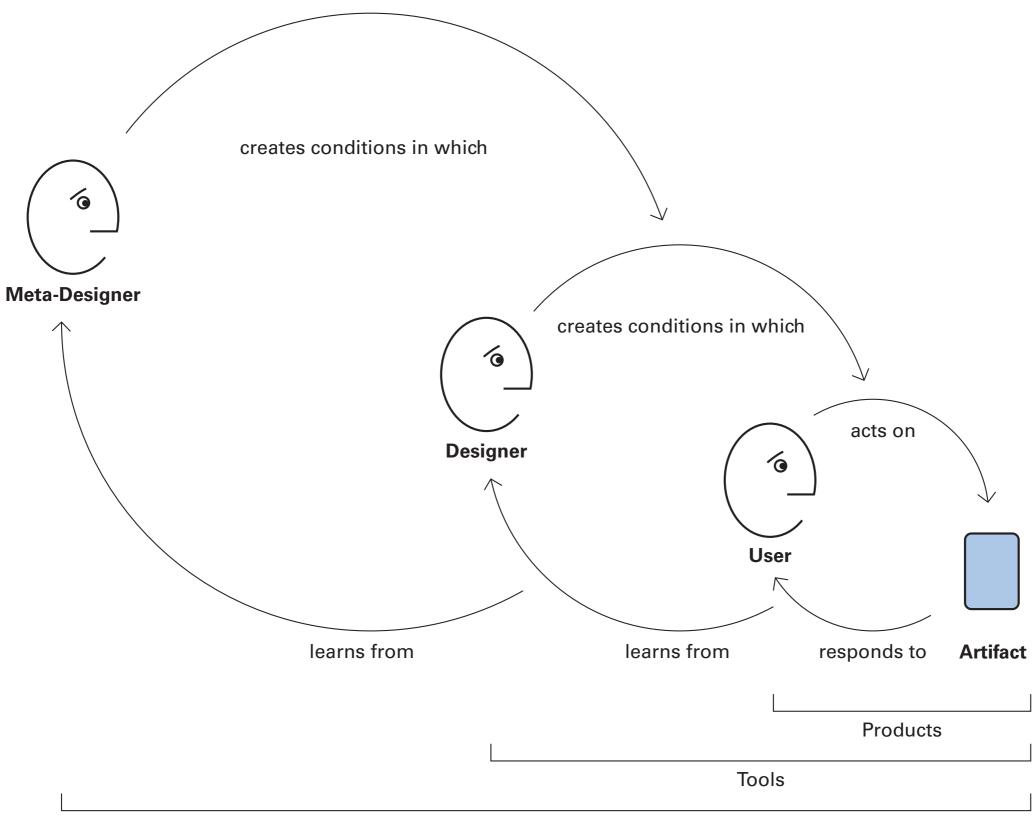
Make it easy

Dumb-down (de-skill)

Make it rich and subtle

Create an environment for learning

Patients become designers



Questions to ask yourself

People focus on life, not health

Are you framing the problem broadly enough?

 Understand full context of person's life, not just the micro-activity (e.g. taking a pill, recording weight)

Is your system alleviating or increasing the user's workload?

- Minimize bio-cost of initiating and using self-management tools

Whose needs are you addressing first and foremost?

Appreciate centrality of self-directed goals;
 user as final authority of personal goals and deciding "what's best"

Health is multi-factorial

How well are you addressing the user's unique situation?

Is your system supporting all key factors, including non-medical factors?

- Design flexible frameworks, customizable by users to their own needs
- Accommodate, don't dictate, user's choice of tools, therapies, interests
- Enable people to design their own well-being

Health is dynamic

Is your system meant for on-going or episodic use?

Is it designed to evolve?

- Design for ongoing, constantly changing, tiny self-experiments
- Support control and tracking of non-experimental variables

Continuous learning enables continuous adjustment

To what extent does your system support self-learning?

- Provide auto-analysis of user's own health experience over time
- Support user self-analysis (e.g. visualization)

How does your system enable learning from others' experience?

- Support learning from "others like me"
- Support auto-identification of "others like me"

Special thanks to Paul Pangaro
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